

## **GALAXY GAMING ACADEMY X MOBILE LEGENDS: BANG BANG CAMPUS SERIES TERMS AND CONDITIONS**

1.	<p>Galaxy Gaming AcademyX Mobile Legends: Bang Bang Campus Series Tournament (“<b>Tournament</b>”) is organised by Samsung Asia Pte. Ltd. of 30 Pasir Panjang Road Mapletree Business City #17-31/32 Singapore 117440 (“Samsung”).</p> <p>The Tournament is open to participants who are legal residents of Singapore, Malaysia, the Philippines, or Indonesia, are at least 18 years of age at the time of registration, and fall into one of the following categories:</p> <ul style="list-style-type: none"><li>a) Current Student: Currently enrolled at an accredited educational institution.</li><li>b) Recent Graduate: Graduated from an accredited educational institution within the last two years.</li><li>c) Former Student: Discontinued studies at an accredited educational institution within the last two years..</li></ul> <p>(Collectively referred to as (“Participant(s)”)</p> <p>All statuses must be evidenced by a valid graduation certificate, student ID, or other appropriate documentation, subject to the discretion of Samsung.</p> <p>Each Participant shall maintain an active and valid Mobile Legends: Bang Bang gaming account, free from any bans, suspensions, or other punitive restrictions imposed by the game’s administrators.</p>
2.	<p>Employees and agents of the promoters of this Tournament and Samsung and its affiliates, their respective families, households or anyone professionally connected with this Tournament (in Samsung’s opinion), are not eligible to enter this Tournament.</p>
3.	<p>By participating in this Tournament, each Participant agrees to be bound by this (a) Terms and Conditions, Galaxy Gaming Academy x MLBB Campus Series Rulebook, and (b) Galaxy Gaming Academy x MLBB Campus Series Privacy Policy which is available on the Tournament website: <a href="https://www.samsung.com/sq/game-portal/mlbb-ggaxmcs/">https://www.samsung.com/sq/game-portal/mlbb-ggaxmcs/</a> . All rules and regulations and instructions issued by Samsung from time to time will be deemed incorporated in these Terms and Conditions.</p>
4.	<p>“Mobile Legends: Bang Bang” is a trademark registered by Moonton. This tournament is independently organized and is not endorsed by Moonton unless explicitly stated.</p>
5.	<p>Participants shall conduct themselves in a manner consistent with the principles of sportsmanship and fair play. Conduct contrary to these principles, including but not limited to harassment, use of abusive language, and inappropriate behaviour, shall constitute grounds for immediate disqualification and potential future sanctions. Any disputes shall be addressed through appropriate channels and resolved in a manner that upholds respect and decorum.</p>
6.	<p>Samsung reserves the right, at its sole and absolute discretion at any time without assigning any reason, to amend these Terms and Conditions, including without limitation changing the Tournament mechanics, Tournament Period and/or substituting the prize(s) with other item(s). No person shall be entitled to, and Samsung shall not be liable for, any payment or compensation (whether in cash, credit or kind) whatsoever arising from the foregoing.</p>
7.	<p>The Tournament registration will commence on <b>25 March 2025 at 00.00am Singapore Time</b>, and close on <b>20 April at 23.59pm Singapore Time</b> (“<b>Registration Period</b>”).</p> <p>Entries will only qualify for the Tournament if submitted within the Registration Period as shown on the date/ time-stamp of the entry on the Tournament website (URL: <a href="https://campusgamingacademy.com">campusgamingacademy.com</a>) (“<b>Tournament Website</b>”, each successful entry referred to as “<b>Entry</b>”). Entries submitted outside of the Registration Period, or submitted through any means other than specified herein, will not be eligible for the Tournament. Any complaints on missing and/or delayed submissions will not be entertained.</p>

8.	Samsung makes no guarantee of the availability of its or any other web services and will not be held responsible for any interruption, delay or failure of service that may interfere with the ability to participate in the Tournament.
9.	<p><b><u>TOURNAMENT MECHANICS</u></b></p> <p>The Tournament shall comprise 3 components:</p> <ul style="list-style-type: none"> <li>• National Qualifiers (Online)</li> <li>• National Finals (Online)</li> <li>• Cross-National Finals</li> </ul> <p>National Qualifiers will be conducted by each participating country, Malaysia, Singapore, Indonesia, and the Philippines. The National Qualifiers Stage will follow a single-elimination tournament format, with two slots from each qualifier advancing to the National Finals.</p> <p>In the National Finals, 16 teams from each country (Malaysia, Singapore, Philippines) and 8 teams from Indonesia will compete in a single elimination tournament format. The top two teams from each country will then progress to the Cross-National Finals.</p> <p>The Cross-National Finals will feature a total of eight teams, with two teams representing each country. The tournament will follow a single elimination format.</p>
10.	<p><b><u>Tournament Rules &amp; Regulations</u></b></p> <p>Each match shall adhere to the gameplay mode specified by the Samsung. The utilization of any unauthorized software, cheats, or any other means of gaining an unfair advantage is strictly prohibited. Participants acknowledge and agree that the Tournament shall be conducted in accordance with the Tournament Rules and Regulations which is available on the Tournament website (URL: <a href="http://www.samsung.com/sg/game-portal/mlbb-ggaxmcs/">www.samsung.com/sg/game-portal/mlbb-ggaxmcs/</a>).</p>
11.	Prizes are not exchangeable by the winner(s) for other items, and are not transferable.
12.	<p>Total prize pool: \$40,000 USD</p> <p>The prizes for the Cross-Nation Finals stage are as follows:</p> <ul style="list-style-type: none"> <li>• 1st place: USD 18,000</li> <li>• 2nd place: USD 8,000</li> <li>• 3rd place: USD 5,000</li> <li>• 4th place: USD 3,000</li> <li>• 5th - 8th place: USD 1,500</li> </ul> <p>MLBB Diamond Incentive Reward</p> <ul style="list-style-type: none"> <li>• Indonesia : First 600 Teams - Each participant will receive 100 MLBB diamonds.</li> <li>• Philippines : First 300 Teams - Each participant will receive 100 MLBB diamonds.</li> <li>• Malaysia : First 200 Teams - Each participant will receive 100 MLBB diamonds.</li> <li>• Singapore : First 100 Teams - Each participant will receive 100 MLBB diamonds.</li> </ul> <p>Eligibility Criteria: Must be either one of the main players on the roster or a substitute (coaches are not eligible to claim this reward). Participant must also have played at least 1 match to be eligible to receive the MLBB diamonds.</p>
13.	The winning team(s) shall appoint a representative, whom shall be required to present his/her identity card/ passport for verification purposes. If a winning team requires a proxy to collect the prize(s) on their behalf,

	<p>a photocopy of the winning team's representative's identity card/ passport, an authorisation letter stating the authorisation for the proxy to collect the prize(s) on their behalf and duly signed by the winning team's representative, and the proxy's identity card/ passport, must be presented by the proxy for verification purposes. Samsung reserves the right to reject any prize collection that does not adhere to the process stated herein. For the avoidance of doubt, all of the foregoing documents will only be sighted for verification purposes at the point of prize collection, and will not be retained by Samsung.</p>
14.	<p>The prize must be collected within two (2) months from notification by Samsung (if required). In the event that any prize is unclaimed within such a period, or there is no winner determined in respect of the prize, it (or its cash equivalent) will be donated to the Community Chest in Singapore or such other approved charity.</p>
15.	<p>Samsung collects Participants' personal information in order to conduct the Tournament, and may, for this purpose, use, process and/or disclose (including to third parties overseas) such personal information in accordance with these Terms and Conditions and the Galaxy Gaming Academy x MLBB Campus Series Privacy Policy [insert link]. Each Participant consents to such collection, use, processing and disclosure of his/her personal information, and represents and warrants that all information provided is true and accurate in all respects. Validity of an Entry is conditional on the Participant providing this information.</p>
16.	<p>By participating in the Tournament, each Participant is communicating with Samsung electronically. By doing so, each Participant agrees to receive communications from Samsung electronically. Samsung will communicate by email/ call provided by the Participant and/or posting notices on the Tournament Website. Each Participant consents to receiving electronically all agreements, notices, disclosures and other communications that Samsung provides in relation to the Tournament.</p>
17.	<p>Each participant agrees that he/she may be required by Samsung or its affiliates to take part in marketing, promotional and/or publicity exercises with respect to the Tournament, and may be requested by Samsung or its affiliates to grant to Samsung or its affiliates such consents and waivers in respect of Samsung's or its affiliates' use and/or disclosure of his/her name, voice, photograph, likeness or other personal identifiable information in any media (including such personal identifiable information contained in any promotional photographs and/or audio/video recordings taken in respect of the Tournament), for the promotion and publicity of this Tournament, the Samsung brand and/or Samsung products. Each participant agrees that he/she is free to decline to participate or to provide such consents and waivers; however, in such an event then the participant may be disqualified from participating in the Tournament.</p> <p>For the avoidance of doubt, each participant agrees that Samsung or its affiliates shall be at liberty to publish, promote, copy, reproduce, transmit, display, edit, adapt, modify, create derivative works of and/or otherwise distribute or use their names, likenesses, and gameplay footage (or any part thereof, including to add any Samsung branding, logo, name, mark, and/or product image): (i) in connection with (including for the promotion and publicity of) this Tournament, the Samsung brand and/or Samsung products; (ii) in any manner, format or media whether now known or hereinafter created (including without limitation on online platforms such as Facebook, YouTube, Twitter and Instagram) and in any part of the world; (iii) at Samsung's or its affiliates' sole direction; and (iv) royalty-free and without any obligation of attribution or further consent. Each participant hereby irrevocably grants to Samsung or its affiliates all consents and waivers necessary in connection with the above, without further compensation to the participant and where not prohibited by written law.</p>
18.	<p>Each Participant shall not, without the prior written approval of Samsung, disclose (including without limitation on online platforms and social media) any confidential information provided to him/her or which he/she has access to as a result of his/her participation in the Tournament, or speak or give any interviews or comments to the press or any other media relating to the Tournament without Samsung's prior written consent.</p>
19.	<p>As a condition of the Tournament, where required by Samsung, the winner(s) shall enter into a separate agreement in writing setting out any other applicable terms and conditions, including any confidentiality obligations and/or intellectual property ownership rights.</p>

20.	Samsung reserves the right to disqualify any Participant suspected of fraud, or whose entry and/or results Samsung believes have been manipulated in any way, or who otherwise interferes with the Tournament or does not adhere to these Terms and Conditions.
21.	If this Tournament is interfered with in any way or is not capable of being conducted as reasonably anticipated, or for any other reason deemed necessary by Samsung, Samsung reserves the right in its sole discretion at any time and without assigning any reason, to the fullest extent permitted by law, to suspend, terminate or cancel the Tournament, as appropriate. No person shall be entitled to, and Samsung shall not be liable for, any payment or compensation (whether in cash, credit or kind) whatsoever arising from the foregoing.
22.	To the fullest extent permissible under applicable law, Samsung (including its officers, employees and agents) excludes all liability (including for negligence), for any personal injury, or any loss or damage (including loss of opportunity), whether direct, indirect, special or consequential, arising in any way out of the Tournament, including but not limited to, where arising out of the following: (i) any technical difficulties or equipment malfunction (whether or not under Samsung's control); (ii) any theft, unauthorised access or third party interference; (iii) any Entry, claim or prize that is late, lost, altered, damaged or misdirected (whether or not after receipt by Samsung) due to any reason beyond the reasonable control of Samsung; (iv) any variation to the prize(s) value from that stated in these Terms and Conditions; (v) any tax liability incurred by Participant(s); or (vi) use of the prize(s). The prize(s) may be subject to additional terms and conditions, and the winner(s) agree to comply with all terms and conditions applicable to the prize(s).
23.	To the maximum extent permitted by law, Samsung shall not bear responsibility for any injuries, losses, or damages of any kind incurred by Participants during the tournament. By participating, all contestants agree to release, indemnify, and hold harmless Samsung and its affiliates from any claims, losses, damages, or liabilities arising out of their participation in the tournament.
24.	Except where expressly provided herein, each Participant shall bear his/her own taxes, costs and expenses incurred and/or arising from his/her participation in the Tournament, and no reimbursement may be sought from Samsung.
25.	In the event of any dispute arising from the Tournament or relating to the interpretation of these Terms and Conditions, the decision of Samsung shall be final and binding on all parties. No correspondence, appeal or further claims will be entertained.
26.	These Terms and Conditions shall be governed and construed in accordance with the laws of Singapore, and each Participant irrevocably submits to the non-exclusive jurisdiction of the courts of Singapore.